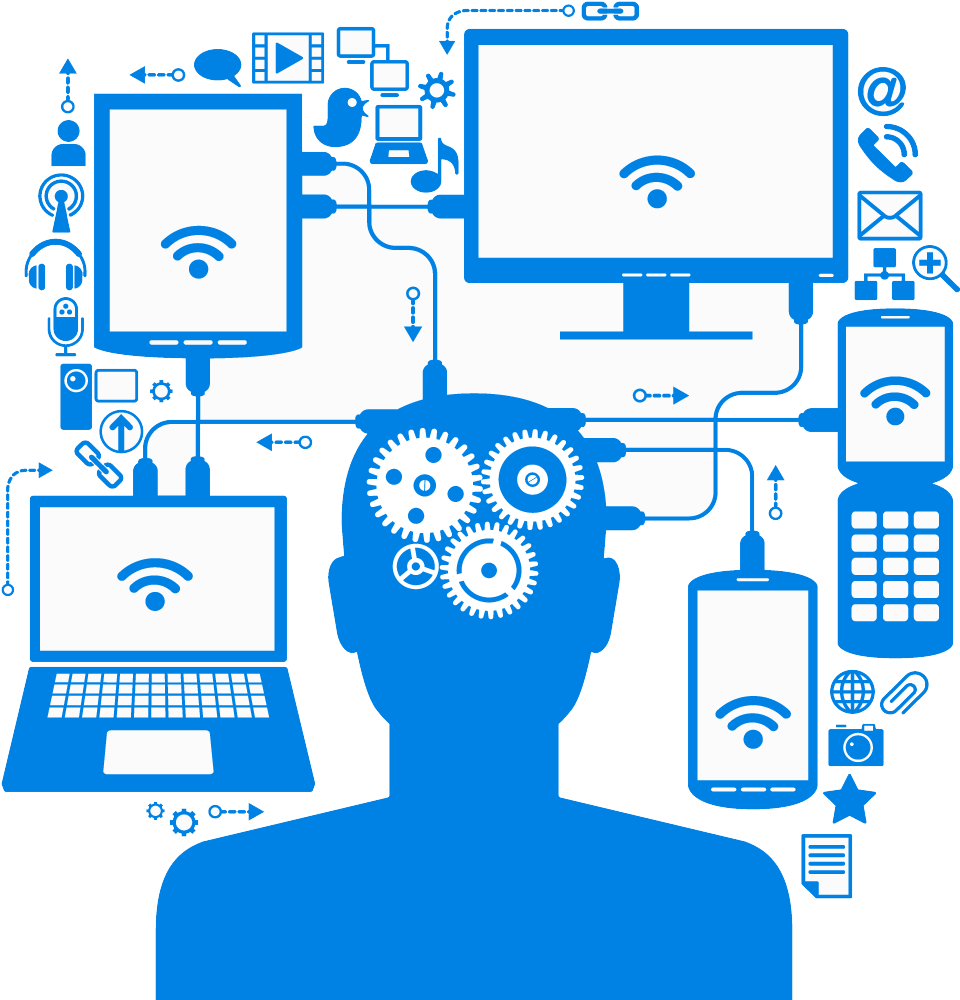
Tech Tools For the LOTE Classroom

NYSAFLT Spring Conference – Rochester, NY

March 5, 2016



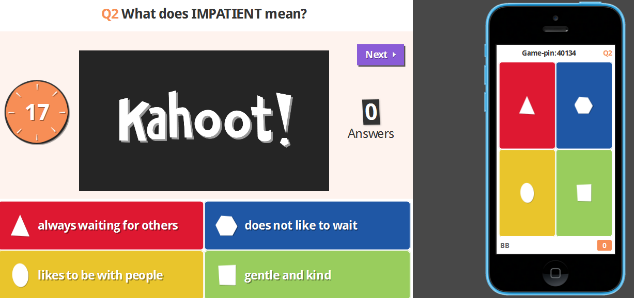
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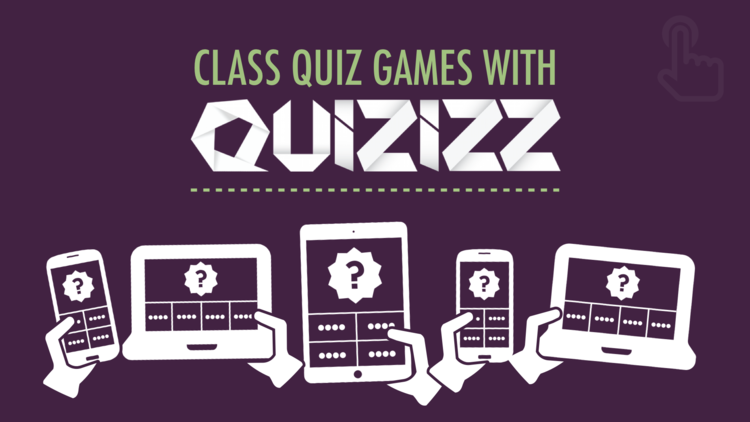
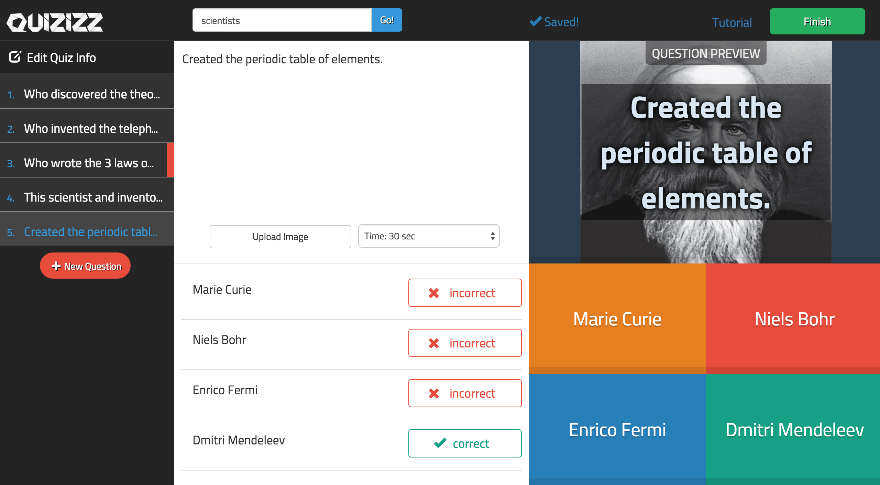
@Richard Colosi

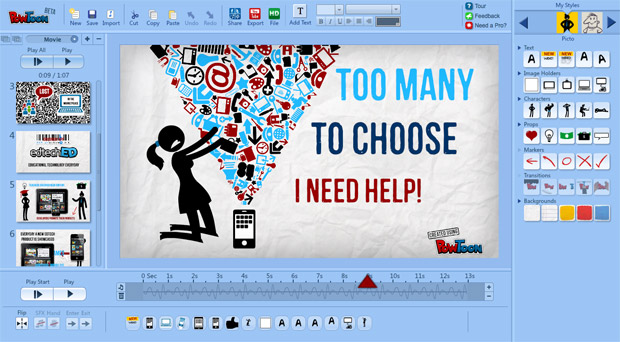
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<http://www.GetKahoot.com>

Kahoot! is a student response system for creating and administering unique, game-like quizzes. Questions, along with answer choices, are projected onto a classroom screen while students submit responses using a personal (likely mobile) device. Kids' devices display color and symbol choices only; the actual answer must be viewed on the classroom screen. The energized, game-like atmosphere comes from the use of bright colors, along with suspenseful music. Liveliness in the game or quiz escalates as updated ranks appear on the class scoreboard after each question -- personal points data is sent to each device.

I used Quizizz (<http://www.Quizizz.com>) in my classroom as a formative assessment tool to check for student learning. I searched the public gallery for quizzes related to the topic. When launching the quiz in class, I was able to adjust some settings for using the quiz with my class. It was nice to be able to jumble the order of the questions, show the answers at the end of the quiz for students to self-check. Students also enjoyed the memes shown after each question. The optional question timer was good--great option to turn on if you want quicker recall of information and great to turn off for students who might take a little longer to process thoughts and might have higher stress with the timer and discouraged by lower score for slower answers. Multiple choice is the only type of questions to create with this tool. In addition, students are not able to go back to review quiz after class as the quiz must be launched by the teacher. Results can be downloaded in an Excel spreadsheet for further teacher analysis. In addition, teachers can go back to a previously launched quiz to examine results.

PowToon ([**http://www.PowToon.com**](http://www.PowToon.com)**)** gives users tools to create animated and slideshow presentations. Anyone can sign up for free with an email address; teachers can buy a classroom account for up to 60 students. Once signed in, users can design presentations using ready-made templates or start from scratch. Both options allow unlimited customization by adding text, images, simple animations, enter and exit effects, and more. Images are organized by styles; for example, the marker style offers visuals that seem as though they're whimsically drawn with a marker. (Free, classroom, and premium accounts unlock different numbers of styles.)

*\*Students will need a PowToon account to create a movie.*

**Legend of El Santo:**

<https://www.powtoon.com/online-presentation/drqcPbO1TVp/el-santo/>

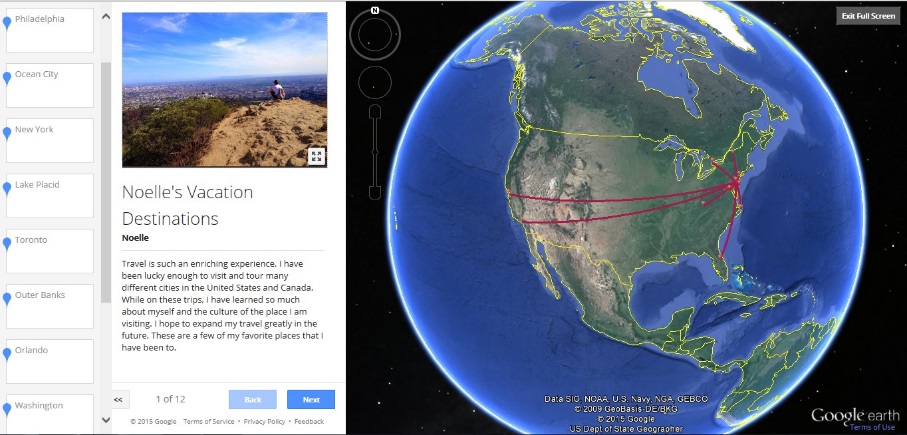
**Encierros De Toros:**

<https://www.powtoon.com/online-presentation/dPhSHkE2qDu/encierros-de-toros/>

**Las Partes Del Cuerpo:**

<https://www.powtoon.com/online-presentation/dVpLtS37Yyj/la-partes-del-cuerpo/>



I love Google Tour Builder **(**[**http://www.TourBuilder.withGoogle.com**](http://www.TourBuilder.withGoogle.com)) and think it is a great way for students to present their information they have found in a way that is fun and engaging. It is also a great way to introduce students to some geography skills outside of the geography classroom! Give it a ago - you can build tours really easily, adding text, images and videos to each location you stop at.

*\*Students will need a Google account to create a tour.*

**Tour De France:**

[**https://tourbuilder.withgoogle.com/tour/ahJzfmd3ZWItdG91cmJ1aWxkZXJyEQsSBFRvdXIYgICA48eg9gsM**](https://tourbuilder.withgoogle.com/tour/ahJzfmd3ZWItdG91cmJ1aWxkZXJyEQsSBFRvdXIYgICA48eg9gsM)